

EVER CLICKED 'NEXT' ON A CORPORATE TRAINING MODULE WITHOUT EVEN READING IT?





LEARN SMARTER

Revolutionising Corporate Training





OUR COMPANY SEEKS TO REVOLUTIONISE CORPORATE TRAINING

We want to create a platform that empowers industry experts to design and deliver structured, impactful curriculums.

This will lower the barriers for experts to deliver relevant and practical training solutions to corporate organisations, which have thus far relied on mostly academic training solutions with some real-world expertise sharing.

Leveraging Al and digital tools, our solution transforms corporate training into an adaptive, expert-driven ecosystem tailored to the unique needs of modern organizations.





CORPORATE ORGS TODAY HAVE LIMITED MEANS TO ENGAGE EXPERTS FOR CORPORATE TRAINING



Corporate
Organisations

Consumers

Demand for Corporate Training

Transactions limited to simple, informal sharing of expertise

Producers

Keen to Share Expertise



Experts



Mostly rely on academic institutions for training, which lacks real-world applicability

X

Possess real-world expertise but unsure how to develop their own training curriculum



WE HOPE TO CHANGE THIS BY EMPOWERING EXPERTS TO CREATE THEIR OWN CURRICULUM

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Corporate **Organisations**

Consumers

Demand for Corporate Training Transactions limited to simple, informal sharing of expertise

Producers

Keen to Share Expertise



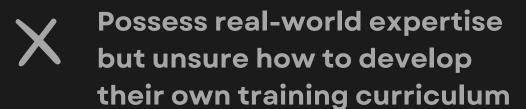
Mostly rely on academic

institutions for training, which lacks real-world applicability

Corporate organisations can engage experts who can provide real world insights

Increased transactions between organisations and experts

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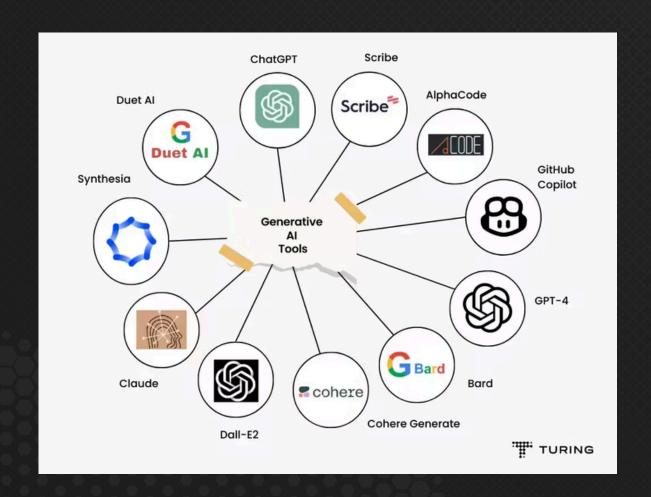




PART OF THE OPPORTUNITY TO DO SO NOW STEMS FROM THE RAPID RISE OF GEN AI AND ITS ADOPTION

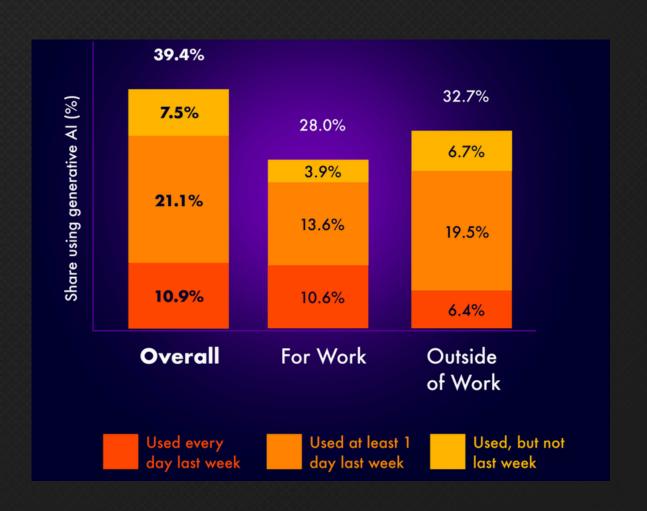
1

Rapid increase in capabilities in GenAl - increase in use cases from text to visuals, images, podcasts and videos



2

Rapid increase in adoption and trust in GenAI - 39.4% of working adults now use GenAI





THE OTHER PART STEMS FROM THE GAP IN THE MARKET IN THIS AREA

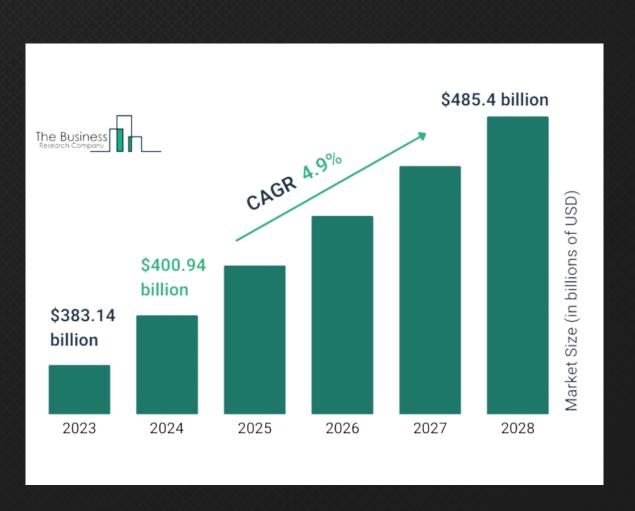
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"Top" corporate training firms today are run by institutions and are mostly "brick and mortar" firms





While the global market size of corporate training continues to grow at a CAGR of 4.9%





OUR KEY TARGET AUDIENCE IS CORPORATE ORGANISATIONS WHO NEED FREQUENT UPSKILLING



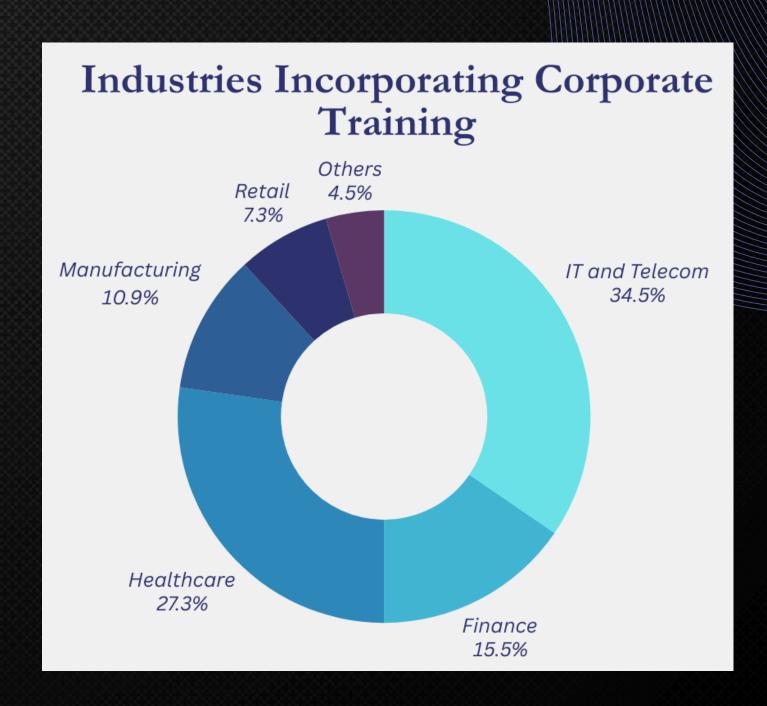
Organisations

Organisations who already incorporate corporate training, such as IT and telecom, healthcare, finance and manufacturing



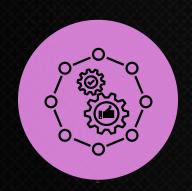
Experts

Experts who can contribute in these areas, with a strong expertise and a strong social media presence





THIS IS A BIG MARKET WITH CONSIDERABLE SCOPE FOR OUR GROWTH



4 Billion

Total Available Market (TAM)
Based on 1% of Revenue of IT,
Healthcare, Manufacturing and
Finance Sector in Singapore



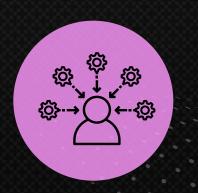
400 Million

Serviceable Obtainable Market (SOM)
Based on 50% of Market Penetration
Rate



800 Million

Serviceable Available Market (SAM)
Based on 20% Target Market
Percentage



\$80 - \$480

Average Revenue Per User (Annual)
Based on potential advertising
revenue and commissions for custom
training



OUR UNIQUE VALUE PROPOSITION COMPARED TO OUR COMPETITORS IS IN LEVERAGING CORPORATE





OUR KEY PRODUCT IS A PLATFORM TO FACILITATE CORPORATE TRAINING TRANSACTIONS



Consumers

Request for Corporate Training



Producers

Design Curriculum and Fulfil Requests

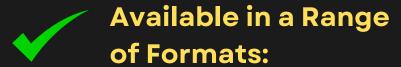






https://app.uizard.io/p/2ffcca2e





- Text
- Visuals
- Audio
- Video

THIS WILL BE SUPPORTED BY A RANGE OF FEATURES TO STRENGTHEN NETWORK EFFORTS



Accessibility

Instant
Matching
Tools

Provide frictionless and easy access to the right experts and training materials



Engagement

Expert and Content Ratings

Build trust and quality assurance through crowd-sourced ratings and reviews



Collaboration

Expert
Collaboration
Platform

Facilitate cocreation of training solutions for cross-domain challenges



Personalisation

Al-Curated Learning Paths

Inbuild adaptive,
personalized
learning journeys
for employees and
learners



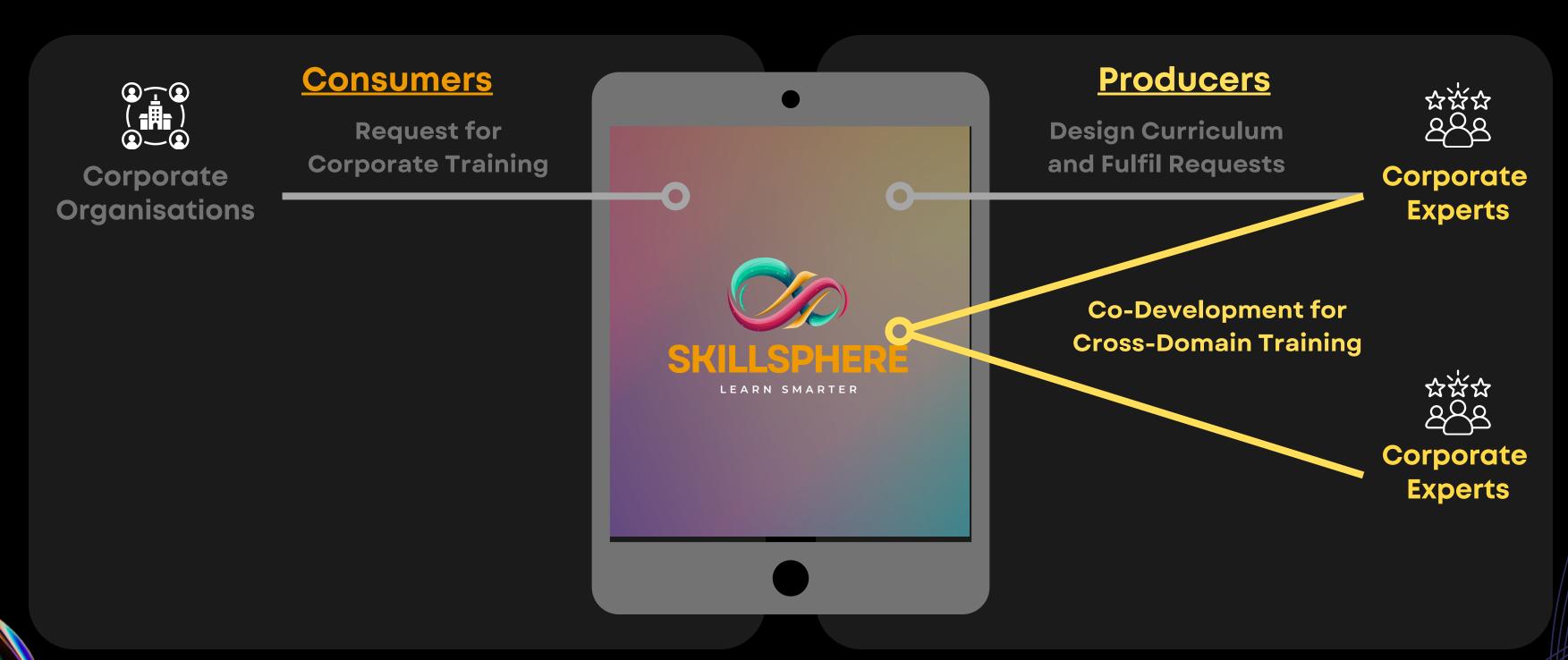
Connection

Problem-Solving Forums

Create space
where experts and
employees discuss
real-world
challenges

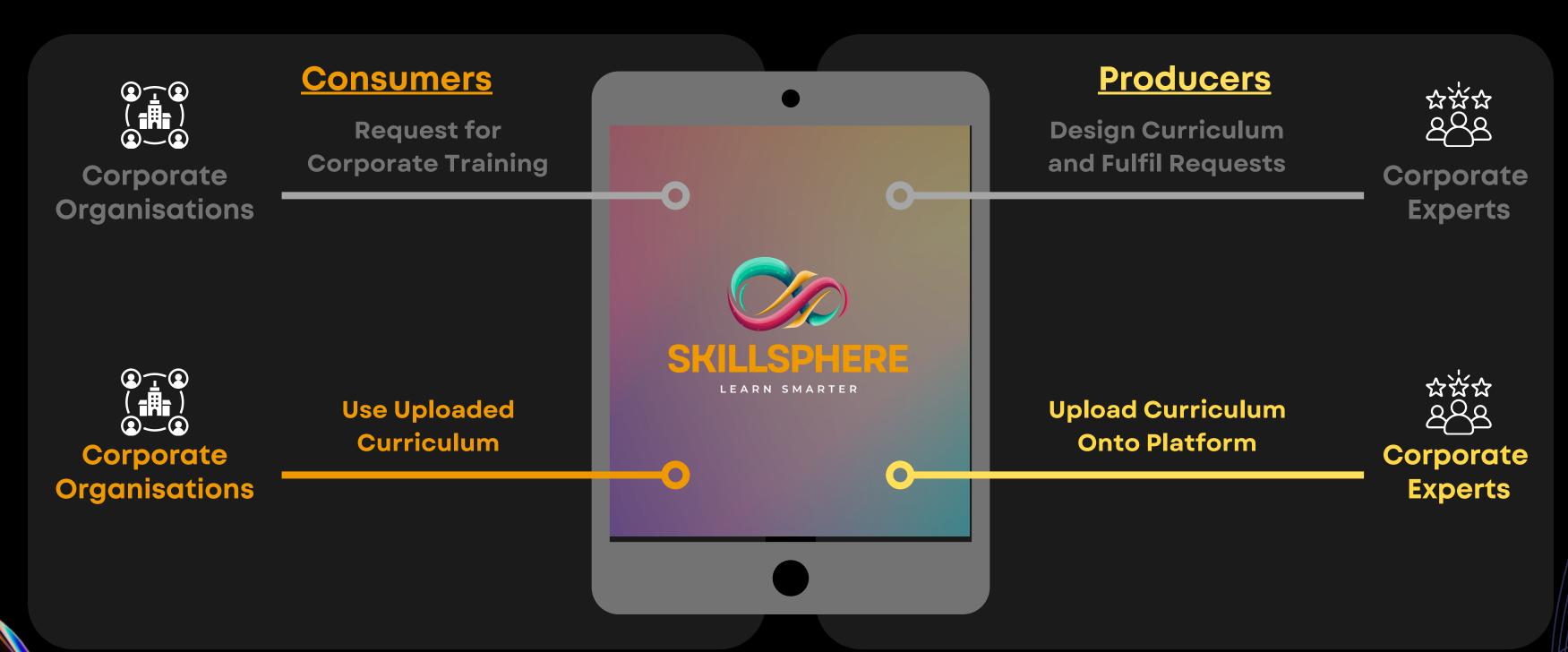


WITH NETWORK EFFECTS, WE COULD HAVE CROSS-DOMAIN TRAINING WITH EXPERT COLLABORATION



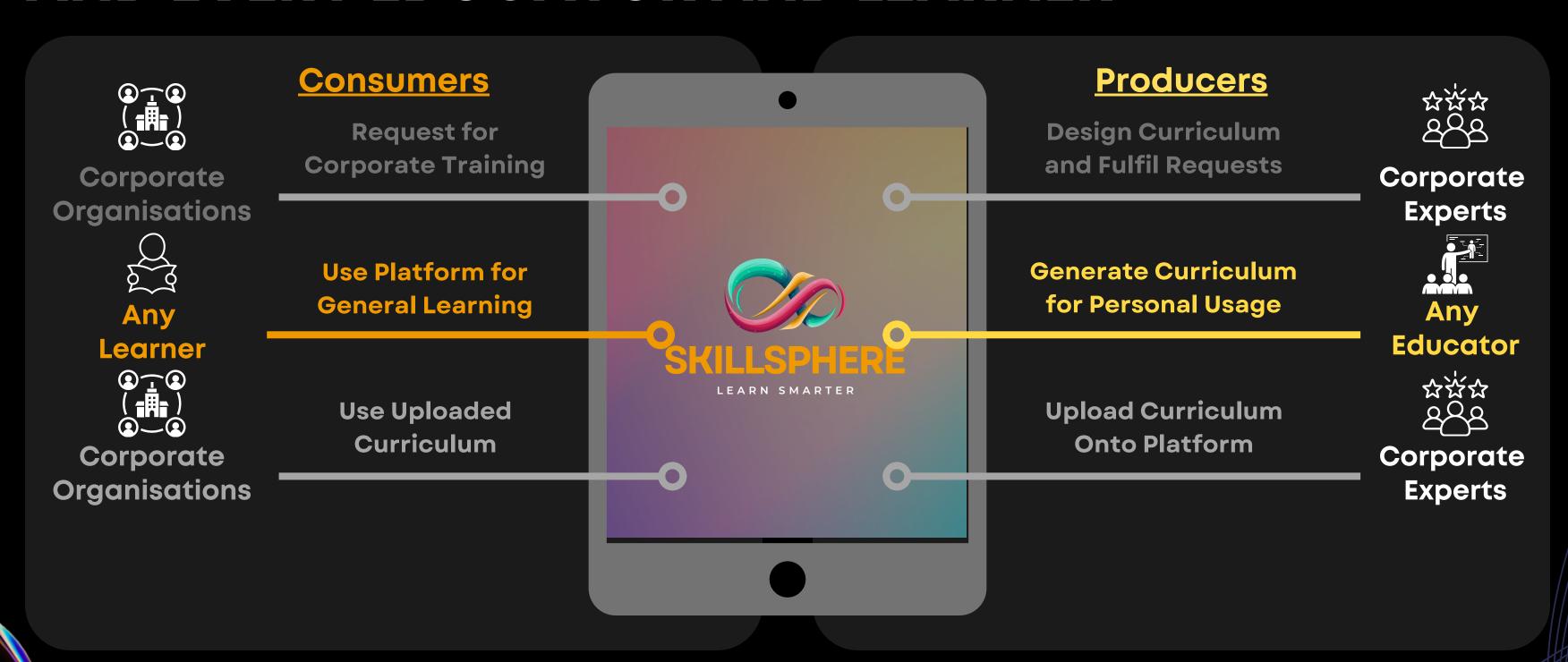


WE COULD ALSO EVENTUALLY DEVELOP INTO A BROADER CORPORATE LEARNING PLATFORM





EVENTUALLY, SKILLSHPHERE WOULD BE FOR ANY AND EVERY EDUCATOR AND LEARNER





THE BUSINESS MODEL FOR OUR CORE TRANSACTION WILL BE COMMISSION BASED



Consumers

Request for Corporate Training

Corporate
Organisations

Use Uploaded Curriculum



Producers

Design Curriculum and Fulfil Requests



Commission-Based (Pay-Per-Use):



Revenues
Commissions of
Training Fees



Costs
Gen Al Tools







THE BUSINESS MODEL FOR OUR SECONDARY TRANSACTION WILL BE SUBSCRIPTION BASED



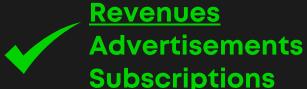
Consumers

Request for Corporate Training



Use Uploaded Curriculum

Subscription-Based (Freemium/Premium):





<u>Costs</u> Royalties



Producers

Design Curriculum and Fulfil Requests



Corporate Experts

Commission-Based (Pay-Per-Use):



Revenues
Commissions of
Training Fees



Costs
Gen Al Tools

Upload Curriculum
Onto Platform



Subscription-Based (Freemium/Premium):



Revenues
Advertisements
Subscriptions



Costs
Gen Al Tools



OUR FEES FOR CONSUMERS WILL BE BENCHMARKED AGAINST OUR COMPETITORS

	Pay-Per-Use Plan	Freemium Plan	Premium Plan		
Transaction	Custom Training	General Training			
Revenue Streams	Commissions	Advertisements	Subscriptions		
Revenue Benchmark	Fiver, Carousell	Facebook, Instagram	ChatGPT		
Fees/ Revenue	5% Platform Fee	\$0.01 Per Second	\$30 Per Month		



WHILE OUR FEES FOR PRODUCERS WILL ALLOW US TO RECOUP THE COSTS OF CURRICULUM CREATION

	Freemium Plan	Premium Plan		
Revenues	Advertisements	Subscriptions		
Pricing	Free	\$30 Per Month		
Features	1,000,000 Words, 5 Pictures 10 Mins Audio , 5 Mins Videos	6,000,000 Words, 30 Pictures, 60 Mins Audio and 30 Mins Video		
Estimated Costs*	\$4.70	\$28.20		
Estimated Revenue	\$12	\$30		

^{*}Unit Costs: \$0.60/1,000,000 Words, \$0.20/Picture, \$0.06/Min Audio, \$0.50/Min Video; based on existing Gen AI tools with API



OUR PRICING IS REASONABLE GIVEN THAT WE WOULD YIELD SIGNIFICANT BENEFITS

Corporate Organisations

Costs

\$360 *VS*

Annual
Subscription Fee
Per Employee

Benefits

\$30k

Reduction in Training and Manpower Costs
Per Employee

- Cost Savings: Reduces training costs by 30–50%, with an average program costing \$5,000 instead of \$10,000–\$15,000 from traditional providers.
- Productivity Gains: Improved employee skills lead to a 15–20% increase in task efficiency within six months, worth \$20,000 based on \$100,000 annual salary.

Corporate Experts

VS

Costs

\$360

Annual Subscription Fees Benefits

\$45k

Increase in Annual Revenue Per Training Course

- Revenue Boost: Potential to earn \$20,000-\$50,000 annually through training programs, compared to \$5,000-\$10,000 from ad-hoc sessions.
- Time Savings: Experts can generate curriculums 5x faster, reducing preparation time from 20+ hours to 4-6 hours per program.



WE AIM TO LAUNCH WITHIN 12-24 MONTHS FOLLOWING DEVELOPMENT AND PILOT TESTING

Phase 1: Development (0–6 Months)

Phase 2: Pilot Testing (6–12 Months)

Phase 3: Full Launch (12–24 Months)

Focus Areas

 Development of Core Features (AI-Powered Curriculum Generator)

- Pilot in Key Industries (IT and Telecom, Finance, Healthcare and Manufacturing)
- Scale Onboarding of Corporate Organisations and Experts

Success Metrics

- 90% curriculum accuracy
- Generation of curriculum for one program in 4 to 6 hours

• 80% user satisfaction

 40,000 users reached in two years



FOR DEVELOPMENT, WE WILL PRIORITISE OUR AI-POWERED CURRICULUM GENERATOR



Must-Have

Core Value Proposition

- Al-Powered **Curriculum Generator**
- User Onboarding Workflow
- Privacy and Security Features



Should Have

Network **Effects**

- Analytics Dashboard
- Collaboration Tools
- Gamified Learning Paths

Could Have

Enhanced Features

- Advanced Analytics
- Interactive Assessments
- Regional Localization Features



Won't Have

Low ROI Features

• Scenario-Based Simulations

- - A/B Testing Tools

- Blockchain-Based **Credential Verification**
- AR/VR Training Modules



THIS WILL BE DEVELOPED USING AGILE PRINCIPLES AND RAPID EXPERIMENTATION

Weeks 1–4: Data Prep

Collect 10,000+ training modules; clean and structure

Metric: ≥95% usable data; secured on AWS S3

Continuous Improvement

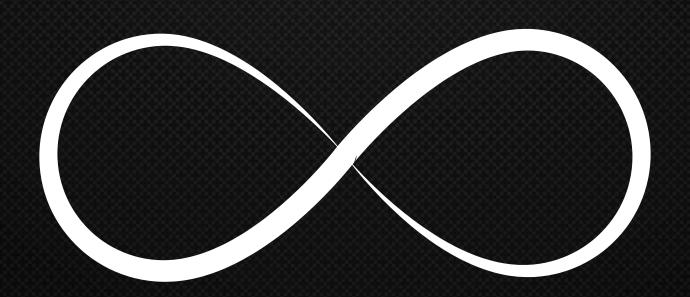
Quarterly retrain with 50,000+ user interactions

Metric: User satisfaction gains of 5-10%/quarter

Weeks 5–12: Model Training

Fine-tune GPT-4 with RLHF for relevance, clarity, accuracy

Metric: Accuracy >90% on 500-module test set



Weeks 25-36: Scale & Integrate

Migrate to AWS, load tests for 1,000+ concurrent users

Metric: <2.5s response under peak load, zero downtime in 24h test

Weeks 13-18: Prototype Build

Create React.js frontend and Node.js backend APIs

Metric: Response time <2s

Weeks 19-24: Pilot & Refine

Deploy to 50 beta testers, gather feedback and retrain

Metric: ≥80% user satisfaction, close >90% gaps



MINIMUM VIABLE PRODUCT

WE HAVE DEVELOPED OUR MVP, WHICH VALIDATES THE FEASIBILITY OF OUR PRODUCT

Workflows	Feasibility	Key Tools	
Course Outline			
Recommended Readings		ChatGPT	
Quizzes		Gemini	
Assignments		DALL-E 3 OALLE 3 understands significantly more nuance and detail than our previous systems, allowing you to easily translate your ideas into exceptionally accurate images.	
Lecture Script		Napkin	
Lecture Slides		NotebookLM (EXPERIMENTAL) NotebookLM gives you a personalized Al.	
Pre-Class Podcast		grounded in the information you trust.	
Pre-Class Videos		HeyGen	

Try Out Our Generated Curriculum for a Corporate Finance Course!



https://drive.google.com/drive/folders/14ztp6 yvLjV_CRgxefnWjtjjZ0JIR9mJ7?usp=sharing



WE WILL MITIGATE KEY RISKS WHERE POSSIBLE AND HAVE CONTINGENCY PLANS FOR RESIDUAL RISKS

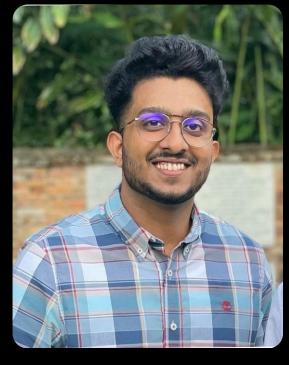
Key Risks	O Problematic Al Outputs	Data Privacy and Security	Technological Disruption	Regulatory Changes
Risk	Inaccurate, biased, or inappropriate training materials	Cyberattacks or misuse of organizational training data	Competitors leveraging superior Al training technologies	Data privacy or transparency regulations restrict Al use
Impact	Damaged platform credibility, legal liabilities, dissatisfied users	Regulatory fines, loss of trust, business disruption	Declining adoption, reduced revenue, outdated offerings	Increased compliance costs, reduced platform functionality
Mitigation	Expert validation, ethical Al audits, diverse datasets	Strong encryption, compliance audits, secure data storage	Continuous R&D, market trend analysis, partnerships	Implement explainable AI, adopt privacy-first frameworks
Contingency	Suspend affected modules, issue corrections, rebuild trust	Notify stakeholders, repair breaches, reinforce security	Pivot focus, integrate emerging technologies rapidly	Adjust features, engage regulators, localize operations



OUR TEAM HAS DIVERSE EXPERIENCES IN OUR RESPECTIVE FIELDS, AND IN SUCCESSFUL STARTUP













V DIVYA

Chief Executive Officer

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Over 23 Years of Experience
Previously Chief Executive
Officer of London Stock
Exchange Group

AMISHA SHETTIGAR

Chief Marketing Officer

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Over 12 Years of Experience
Previously Chief Marketing
Officer at PRecious
Communications

PRANAV RAMACHANDRAN

Chief Technology Officer

.........

Over 13 Years of Experience Previously Chief Technology Officer at Apple and HP

PATRICK POH

Chief Operations Officer

........

Over 27 Years of Experience Previously Chief Operations Officer for Otis and Kone

SOPHIE SUI

Chief HR Officer

.........

Over 22 Years of Experience Previously Chief HR Officer for Adidas and Nike

NATHAN TANG

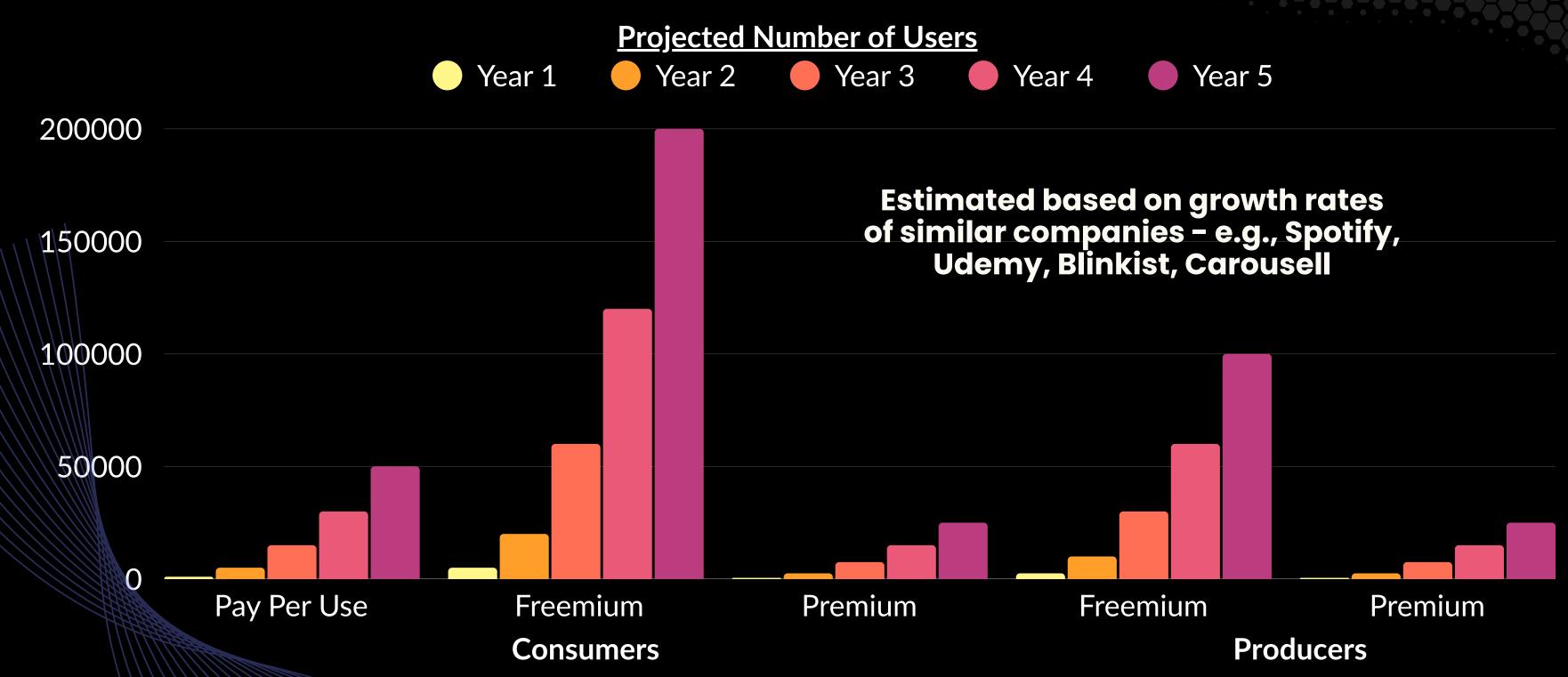
Chief Finance Officer

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Over 15 Years of Experience
Previously Chief Finance
Officer at Ministry of
Defence



WE AIM TO REACH 400,000 USERS IN 5 YEARS





WITH THIS, ANNUAL REVENUE IS PROJECTED TO REACH \$76.56 MILLION IN 5 YEARS

Audience	Consumers			Producers		
Revenue Model	Pay-Per-Use Plan	Freemium Plan	Premium Plan	Freemium Plan	Premium Plan	
Projected Number of Users	50,000	200,000	25,000	100,000	25,000	
Average User Hours (Per Month)	2	4	4	8	8	
Total User Hours (Per Year)	1,200,000	9,600,000	2,400,000	9,600,000	2,400,000	
Revenue Per Unit*	\$20/User Hour	\$1.80/User Hour	\$30/Month	\$1.80/User Hour	\$30/Month	
Total Revenue	<u>\$24,000,000</u>	<u>\$17,280,000</u>	<u>\$9,000,000</u>	<u>\$17,280,000</u>	<u>\$9,000,000</u>	

^{*}Assumes average training fees is \$400 per user hour and 3 minutes of advertisements per user hour



WE ESTIMATE THAT START UP COSTS IN THE FIRST YEAR WOULD BE UP TO \$\$1.5 MILLION



Development Costs

\$800,000

- Initial AI Model Development and Training: Estimated \$\$200,000-\$\$400,000, including sourcing corporate training datasets.
- Platform Development (MVP): S\$150,000-S\$400,000 for user interface, backend, and core functionality.



Operational Costs

\$200,000

- Cloud Infrastructure and Data Storage: \$\$50,000-\$\$100,000.
- Customer Support and User Training: \$\$60,000-\$\$100,000.



Marketing and Sales

\$200,000

- Launch Campaigns and Early Adopter Acquisition: \$\$80,000-\$\$120,000.
- Partnerships with Organizations and Experts: \$\$80,000.



Scaling Costs

\$300,000

- Regional Adaptation for Compliance: \$\$100,000-\$\$150,000 per market.
- Continuous Al Upgrades: S\$100,000 - S\$150,000 annually.



WE SHOULD BE ABLE TO BREAK EVEN WITHIN TWO YEARS WITH OUR BUSINESS MODEL

Key Revenue and Costs ('000s)	Year 1	Year 2	Year 3	Year 4	Year 5
Annual Revenue	\$1,704	\$7,656	\$22,968	\$45,936	\$76,560
Costs of Revenue*	\$890	\$3,718	\$11,153	\$22,305	\$37,175
Development Costs	\$800	\$1,000	\$1,500	\$2,500	\$5,000
Operational Costs	\$200	\$500	\$1,000	\$2,000	\$4,000
Marketing and Sales Costs	\$200	\$500	\$1,000	\$2,000	\$4,000
Scaling Costs	\$300	\$600	\$1,500	\$2,500	\$5,000
Gross Profit	<u>(\$686)</u>	<u>\$1,339</u>	<u>\$6,816</u>	<u>\$14,631</u>	<u>\$21,385</u>

^{*}Royalties of 1.5% for content listed for the Freemium and Premium Plans - \$3 per user hour based on \$200 training fees per hour - as well as Gen AI costs for producers



APP DEMO



MVP



for your time and attention





